# Strategy for Cultural Development of Korea

A country of great cultural appeal

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### **Core of Cultural Policy**



A country of great cultural appeal

- 1. Fair Access to Culture
- 2. Environment for freedom of creation
- 3. K-content for world audience
- 4. Most Visited Country with Tourist Attractions
- 5. Strategic international cultural exchanges



#### 1. Fair Access to Culture



Creating Disability-Friendly Cultural Environment



Supporting Cultural Activities of the Vulnerable Groups

Offering fair accessibility to cultural resources and achieving universal cultural welfare



#### 1. Fair Access to Culture

#### **Creating Disability-Friendly Cultural Environment**

- Improving accessibility to cultural facilities for people with disabilities
- Creating concert and exhibition facilities with accessibility standards
- Providing sign language and braille translation for government policies and information
- Creating accessible tourist cities and fostering human resources for care services
- Providing opportunities for people with and without disabilities to enjoy sports together







#### 1. Fair Access to Culture

#### Supporting Cultural Activities of the Vulnerable Groups

- Supporting cultural clubs, sports lessons and tourism programs for senior citizens
- Enhancing communication between generations through Senior Story Tellers
- ➤ Increasing support for Comprehensive Cultural Vouchers for low-income households (2.67 million)
- Orchestra of Dream (51 teams), dance groups (16) and sports classes for children and teenagers from vulnerable groups







#### 2. Environment for freedom of creation



**Creating Free and Fair Environment for Creation** 



**Promoting Future Competitiveness of Arts** Industry



Supporting boundless creativity and innovation of the private sector



#### 2. Environment for freedom of creation

#### **Creating Free and Fair Environment for Creation**

- ➤ Expanding beneficiaries of Support Funds for Artists (23,000)
- ➤ Increasing the usage of written standard contract froms in culture and arts fields (48.7% in 2021 to 70% in 2027)
- Supporting Funds for young artists
- ➤ Running initiatives including Young Consultant and 2030 Consultative Body to speak for the younger generation







#### 2. Environment for freedom of creation

#### **Promoting Future Competitiveness of Arts Industry**

- Establishing comprehensive arts platform called "Art Korea Incubator" to support creation, production and distribution of artistic products (plan to establish 17 institutes until 2027)
- Supporting production for art major students in the field
- ➤ Providing vouchers to artists who are difficult to build their capacity in technology usage (start from 2023)







#### 3. K-content for world audience



Fostering K-Content and Future Talent



**Strategic Overseas Expansion Curated for Each Field** 

Fostering Hallyu content and spreading its attractiveness around the world



#### 3. K-content for world audience

#### **Fostering K-Content and Future Talent**

- Creating Film Development Find (300 billion won, 2023-2025)
- ➤ Creating TV Series Fund to foster content for OTT platforms (40 billion won, 2023-2025)
- ➤ Supporting rookie K-pop artists' activities abroad (2023-)
- ➤ Fostering experts in technology convergence for content creation field (300 per year)
- Fostering genre-specific specialists in film, game, webtoon etc (1,500 per year)







#### 3. K-content for world audience

#### Strategic Overseas Expansion Curated for Each Field

- ➤ Supporting overseas expansion of industries which are related to Hallyu content (ex: Korean beauty and food industries)
- ➤ Promoting Korean traditional products and content (Hanbok, Hanji and traditional games) in overseas bases
- Promoting overseas expansion of Korean performing arts through International Musical Market and Seoul Arts Market
- Promoting Korean literature by supporting local translation and publication







#### 4. Most Visited Country with Tourist Attractions



Promoting Attractiveness of Korean Tourist Sites with Korean Culture



Reachable and Stayable Regional Tourist Sites

A must-visit country with vibrant K-culture and tourist sites



#### 4. Most Visited Country with Tourist Attractions

#### Promoting Attractiveness of Korean Tourist Sites with Korean Culture

- Organizing Hallyu concerts in commemoration of Visit Korea Year
- Expanding the organization of festivals with relation to international mega events (Suncheonman International Garden Expo 2023, Gangwon Winter Youth Olympic Games 2024)
- Designating 100 most well-known events of Korea in culture and arts, sports and game fields (Frieze Art Fair (art), Seoul International Book Fair (culture), G-STAR (game), etc)







#### 4. Most Visited Country with Tourist Attractions

#### Reachable and Stayable Regional Tourist Sites

- Establishing sophisticated culture cities which encompass region-specific culture and arts, tourism, industry and urban plans (plan to create 30 cities until 2023)
- Expanding "workcation" to increase tourists' stay
- Promoting various tourism programs including "longer stay", "night tours" and "pet-friendly travel"







#### 5. Strategic international cultural exchanges



**Supporting Bilateral Exchanges** 



**ODA** in Culture Sector

Achieving balanced bilateral cultural exchanges between countries



#### 5. Strategic international cultural exchanges

#### **Supporting Bilateral Exchanges**

- Supporting inbound travel of foreign cultural practitioners and their exchanges with domestic artists
- ➤ Expanding mutual exchanges through the Year of Cultural Exchanges (ex: Korea-Kazakhstan Year of Cultural Exchange)
- Korean Season which introduces Korean cultures to major cultural exchanges partner countries
- Promoting regional exchanges through Trilateral Culture Ministers Meeting, Culture Cities of East Asia and ASEAN-KOREA Innovative Culture Forum







#### 5. Strategic international cultural exchanges

#### **ODA** in Culture Sector

- ➤ Exploring opportunities for mega projects to support specific areas including the establishment of infrastructure and capacity building
- Expanding project areas such as content industry in traditional culture, arts and tourism fields





## Thank you!

